

FIG. 1 (PRIOR ART)

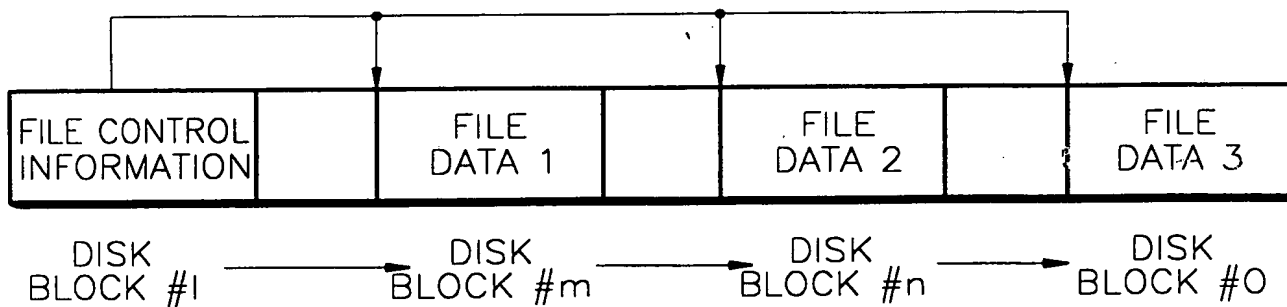


FIG. 2 (PRIOR ART)

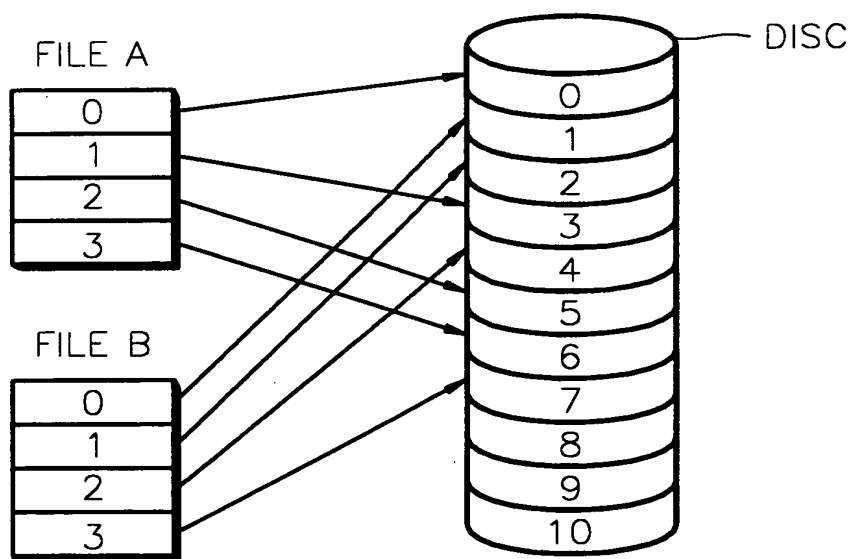


FIG. 3A

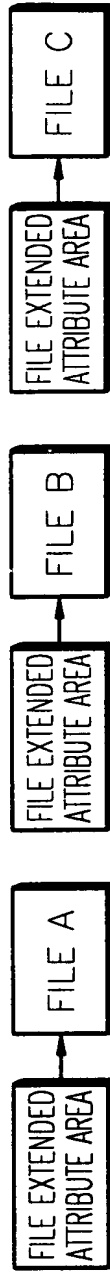


FIG. 3B

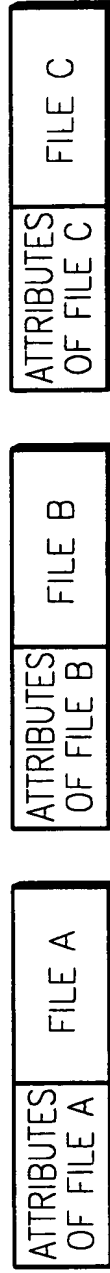


FIG. 3C



FIG. 3D

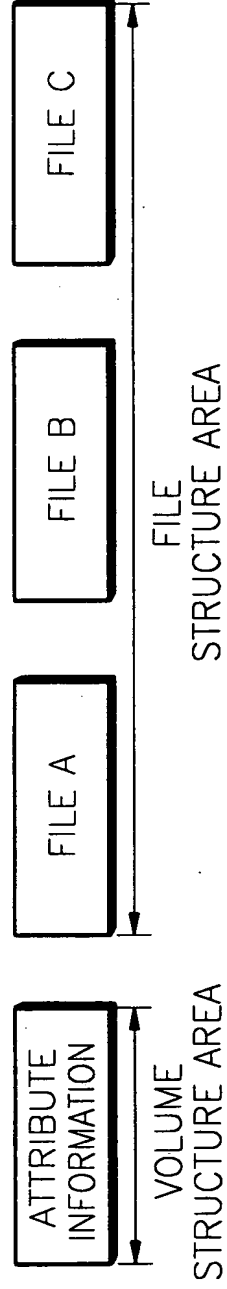


FIG. 4

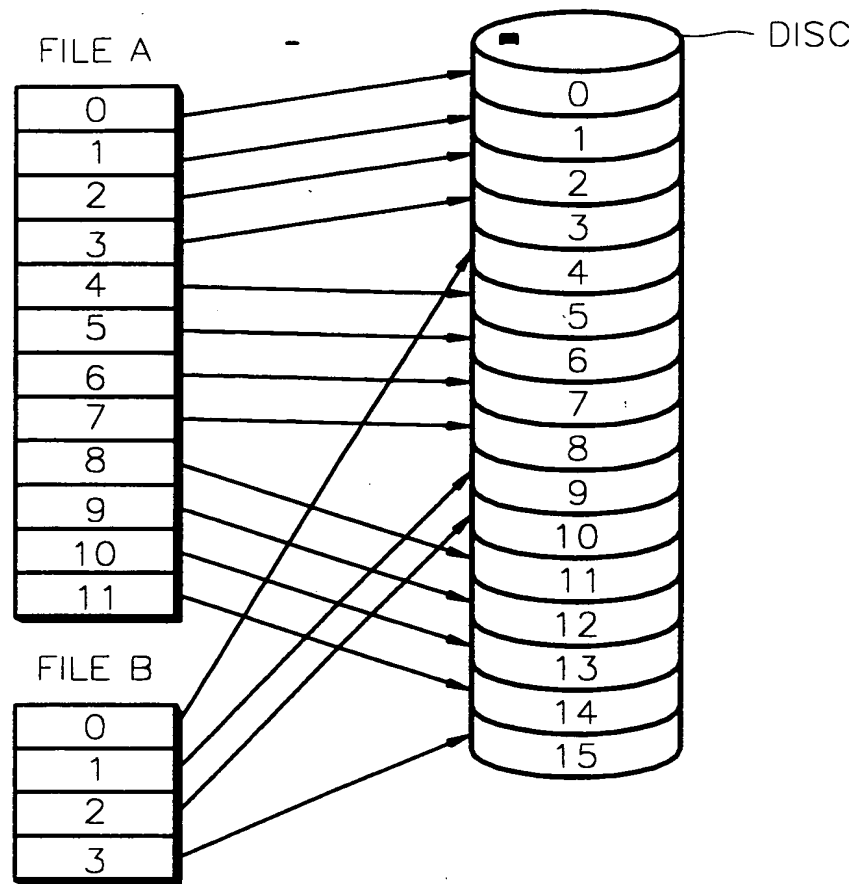


FIG. 6A

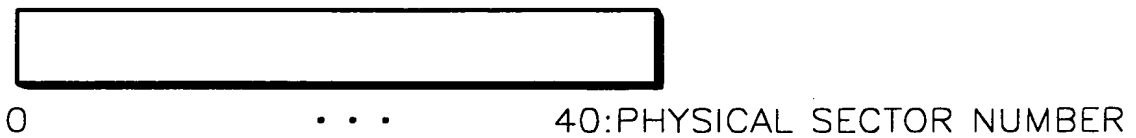


FIG. 6B

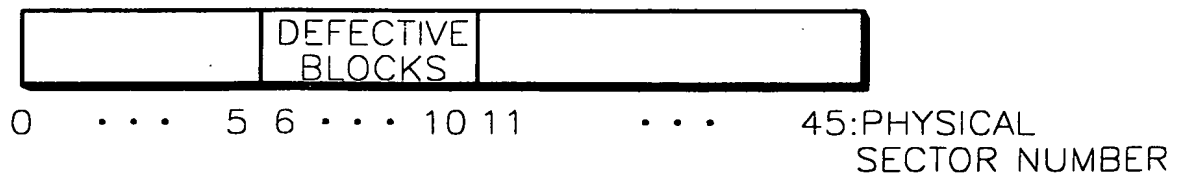


FIG. 5

REAL TIME RECORDING/REPRODUCTION  
ATTRIBUTE INFORMATION

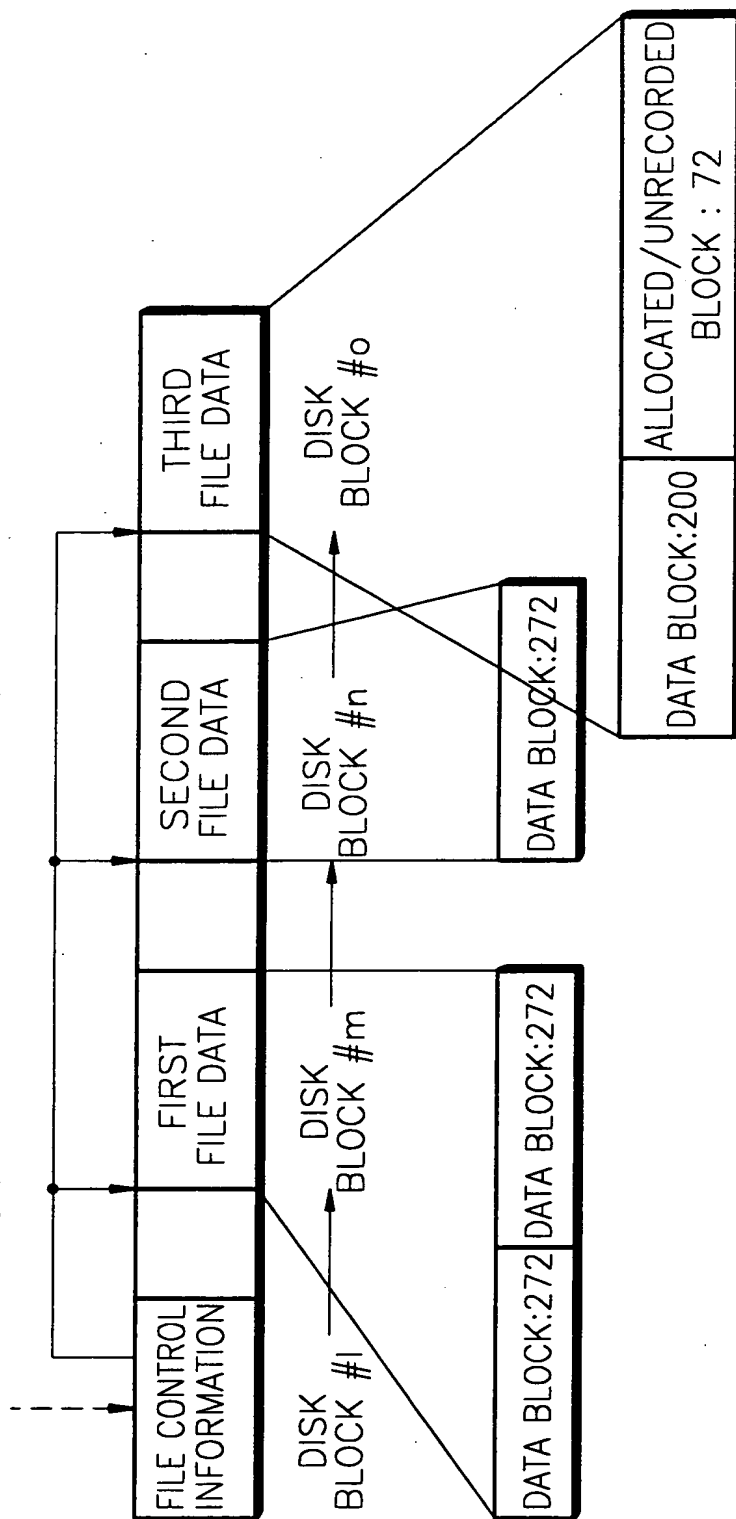


FIG. 7

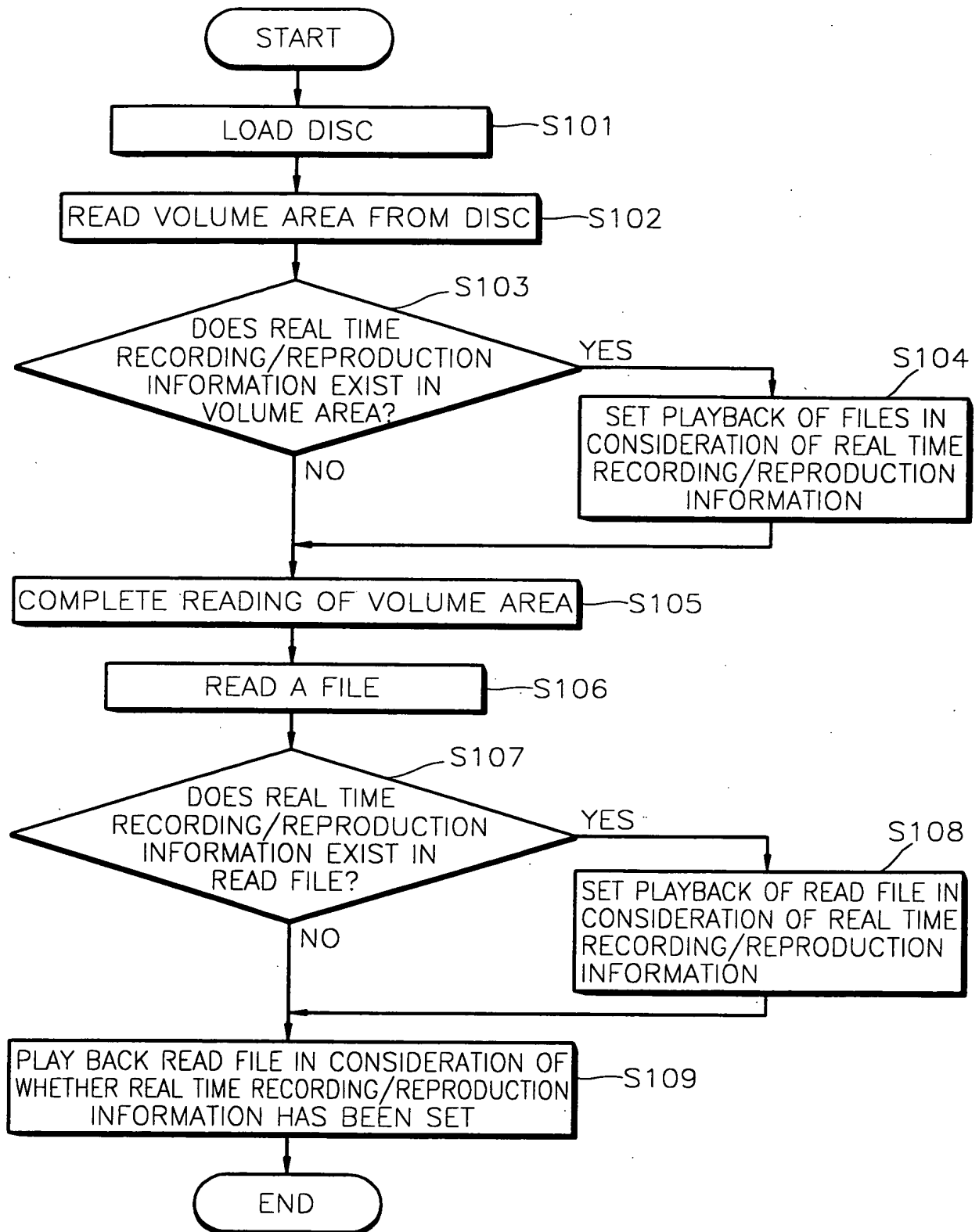


FIG. 8

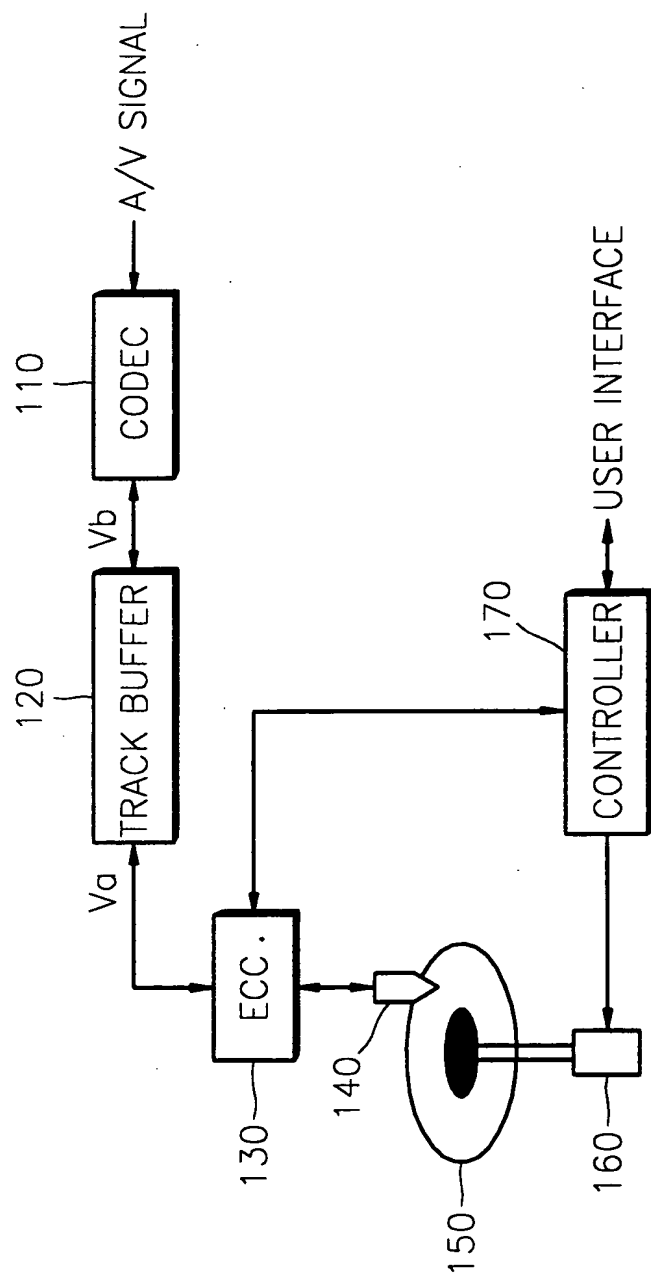


FIG. 9

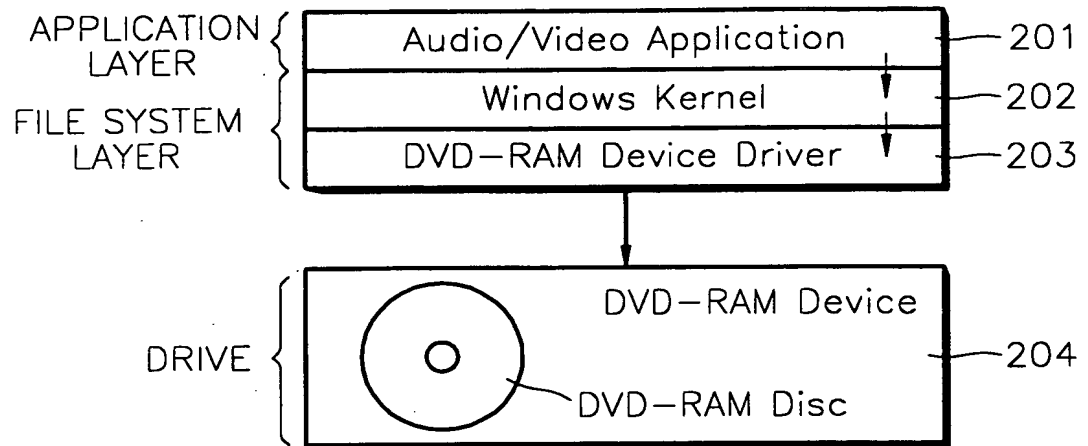


FIG. 10

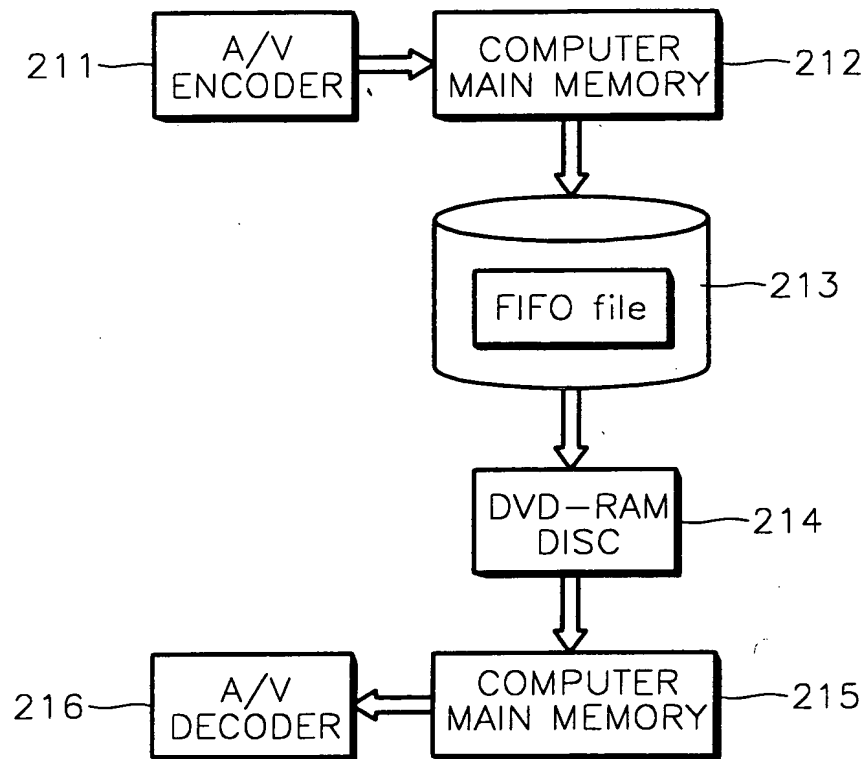
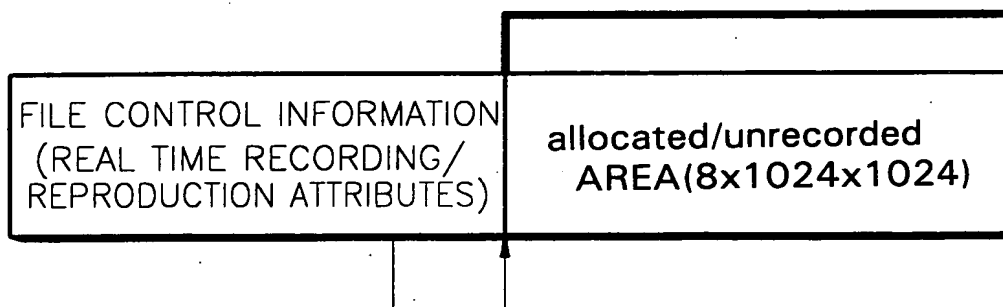


FIG. 11

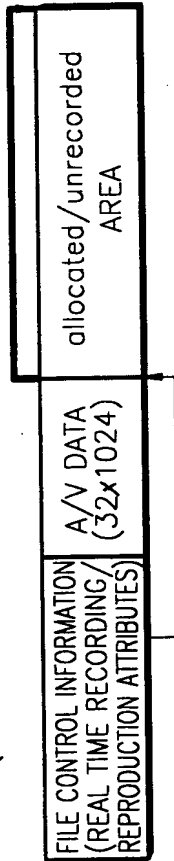
SetFilePointer(FileHandle, 8x1024x1024, NULL, FILE\_END)  
 SetFileBitrate(FileHandle, bitrate)





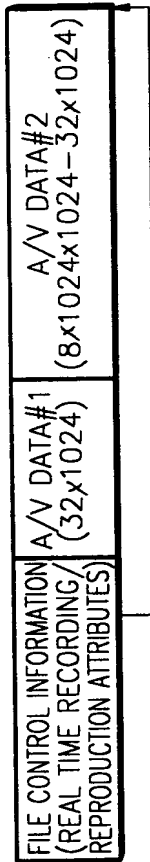
WriteFile(FileHandle, AV\_Buffer 32x1024, & Written, NULL)

FIG. 12A



WriteFile(FileHandle, AV\_Buffer 8x1024x1024, NULL, NULL)

FIG. 12B



WriteFile(FileHandle, AV\_Buffer 32x1024, & Written, NULL)

FIG. 12C

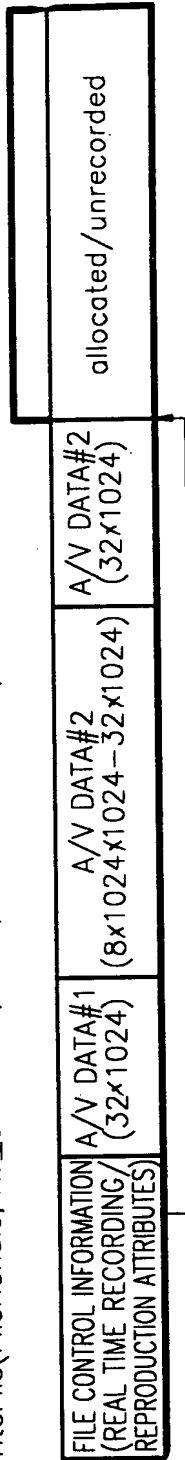


FIG. 12D

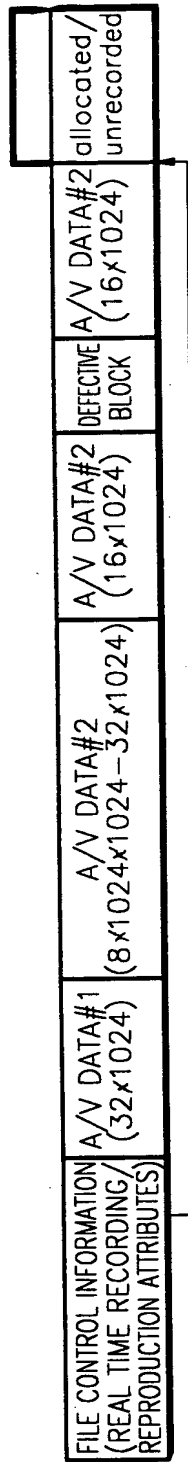


FIG. 13A

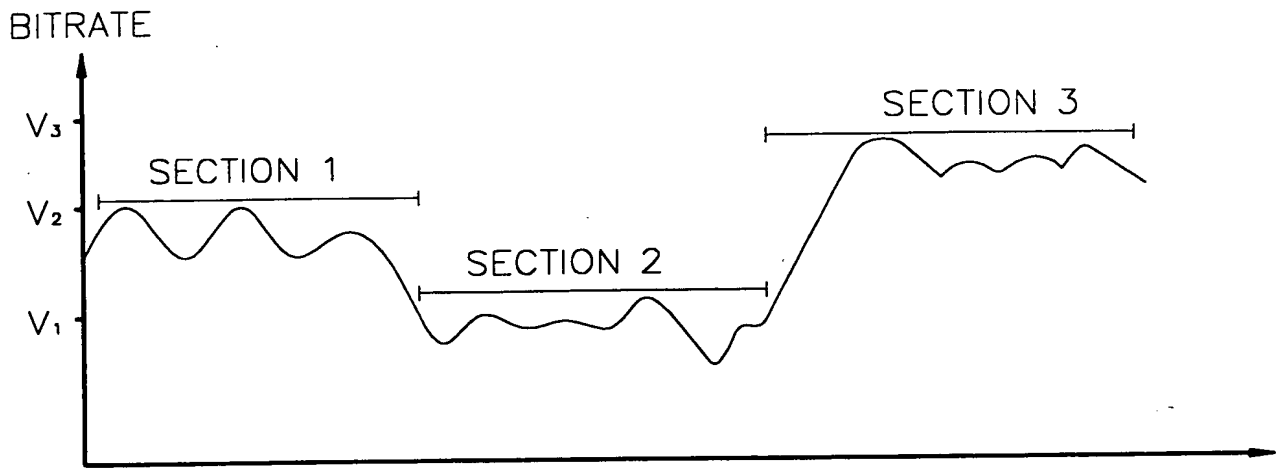


FIG. 13B

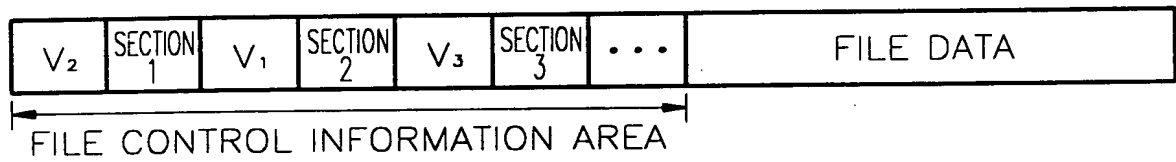


FIG. 13C

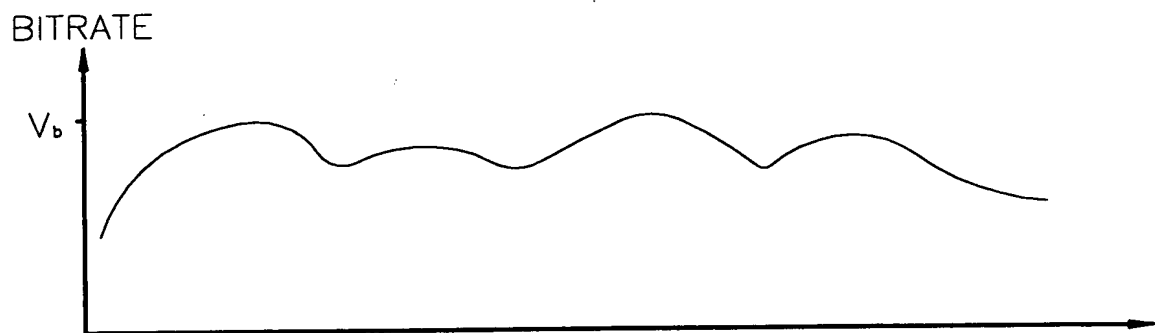


FIG. 13D

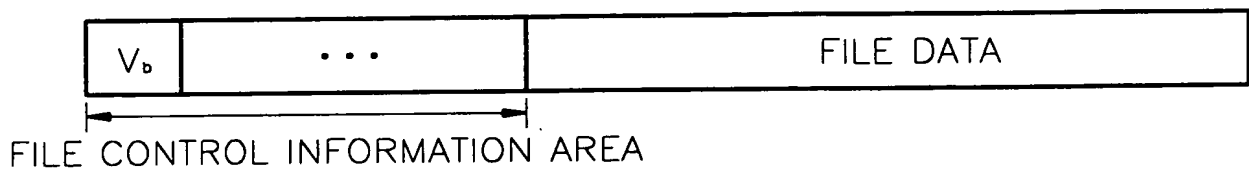


FIG. 14A

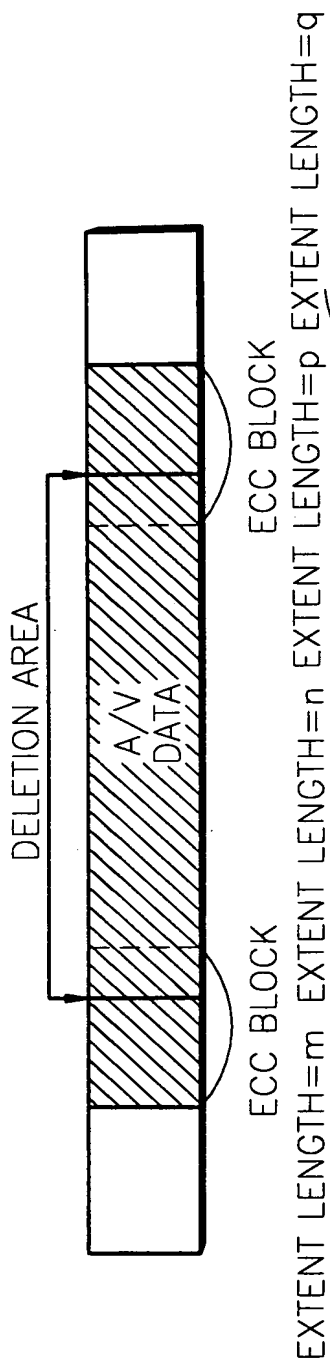


FIG. 14A

FIG. 14B

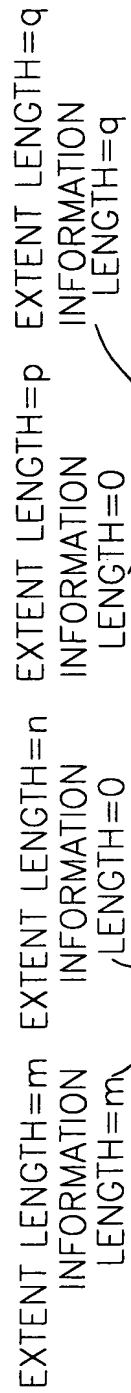
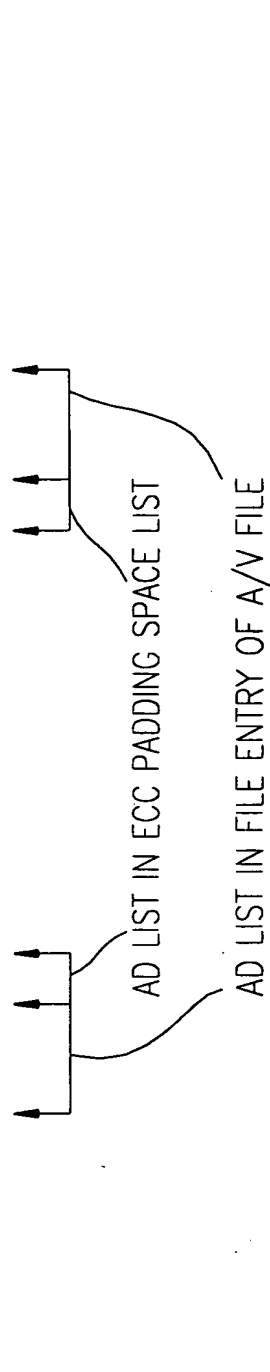


FIG. 14C